

Name : League :
 Origin : Race :
 Culture : Motivation :
 Feats :
 Distinctive feature(s) :
 Trade(s) :

POT : XP :/.....

SIZE :
 MOV :
 POW :d6
 FEAR :
 DEF :
 MAS :

HEALTH POINTS

Stunned
 UnHurt
 Light Wound -1
 Serious Wound -2
 Critical Wound -3
 INCapacitated (-4)

PROTECTION

PRO : Mod :

PUGNACITY

Bash
 Charge
 Drive
 Endure
 Exult
 Force
 Impress id6
 Incantate :
 Intimidate
 Revoke
 Slash
 Smash
 Snap out of it id6
 Subdue
 Swim

PUG + ...

SLEIGHT

Activate/Open/Close
 Aim
 Climb
 Design :
 Design :
 Enchant
 Evoke
 Feign
 Incantate :
 Mediate
 Operate :
 Operate :
 Pierce
 Sail
 Shoot
 Slither
 Take out a weapon/a gem id6
 Tinker

SLE + ...

STYLE

Disguise id6
 Dominate
 Examine :
 Fanatize
 Feint off/Tarry ...
 Get up id6
 Incantate :
 Lunge
 Preach
 Ride
 Seduce
 Shift position id6
 Strike back
 Stunt
 Summon

STY + ...

OPPORTUNISM

Abjure
 Channel
 Conceal
 Crook
 Distract
 Dodge id6
 Fool
 Hide
 Hunt
 Incantate :
 Peek an eye id6
 Put to death id6
 Recharge
 Sabotage
 Steal
 Survive
 Wrestle

OPP + ...

SUBTLETY

Argue
 Barter
 Consecrate
 Cypher
 Disarm
 Feel
 Foretell :
 Identify
 Incantate :
 Poison
 Repair/Fix : id6
 Sermonize id6
 Speak od6
 Study :
 Study :
 Sublimate
 Taunt

SUB + ...

DISCIPLINE

Analyse
 Command
 Confound
 Coordinate
 Defend
 Heal
 Improve
 Incantate :
 Look out
 Pray
 Reload a bow id6
 Reload a crossbow id6
 Reload a firearm id6
 Search

DIS + ...

RANGED WEAPONS	POW	Rate	Range	Rel.	SIZE	Conc.
	d6					
	d6					
	d6					
	d6					

REACH				
		7		
7	6	6	6	7
6	4	2	4	6
6	3		3	6

MELEE WEAPON	Par. Mod.	DAM	Type	Reach	SIZE	Conc.

