

### ♦ T.F. GENERATED BY THE FAITHFUL ♦

	DEVOUT	ZEALOT	DEAN	AVATAR
PURE FAITHFUL	2	3	4	7
WARRIOR-MONK	1	2	3	6

### ♦ MANA RECOVERY ♦

+1D6	INITIATE	ADEPT	MASTER	VIRTUOSO
0	0	0	0	0
0 AND -	1	2	3	4
1-3	2	3	4	5
4-6	3	4	5	6
7-9	4	5	6	7
10-12	5	6	7	8
13-15	6	7	8	9
16-18	7	8	9	10
19-21	8	9	10	11
22 AND +	9	10	11	12

### ♦ GAME ROUND ♦

#### Strategic phase:

- 1) Rallying tests
- 2) Activation sequence constitution
- 3) Tactical roll

#### Activation phase:

Card drawing and miniature activation

#### Combat phase:

- 1) Fray splitting
- 2) Combat resolution

#### Mystic phase:

- 1) Calculation of the faithful's T.F.
- 2) Magician mana recovery rolls

#### Maintenance phase:

- 1) Application of negative effects
- 2) Application of passive abilities
- 3) Application of active abilities
- 4) Application of various effects
- 5) Resurrections and reinforcement

#### Time out:

No game actions can be done.

### ♦ AIM TEST ♦ ♦ DIFFICULTY ♦

SHORT RANGE	4
MEDIUM RANGE	7
LONG RANGE	10

### ♦ FIRING DIFFICULTY ♦ ♦ MODIFIERS ♦

TARGET MOVING UNDER COVER	+2
TARGET AT A DIFFERENT ALTITUDE LEVEL	+2
FIRING BEFORE OR AFTER A MOVEMENT	+1
PARTIALLY VISIBLE TARGET	+1
TARGET OF LARGE SIZE	-1
TARGET OF VERY LARGE SIZE	-2

### ♦ WOUND TABLE ♦

1d6 + STR - RES (+Wound)	LEGS	ARMS	BELLY	CHEST	HEAD	1d6 + STR - RES (+Wound)
< 0	No damage					< 0
0/1						0/1
2/3						2/3
4/5						4/5
6/7						6/7
8/9						8/9
10/11						10/11
12/13						12/13
14/15						14/15
16/17						16/17
18 and +						18 and +

When making a Damage roll, a [ ] is not an automatic failure and a [H] cannot be rolled again.

No damage  
 Stunned  
 Light wound  
 Serious wound  
 Critical wound  
 Killed  
 Outright

### ♦ PENALTIES ♦

	INI ROLLS	ATT ROLLS	DEF ROLLS	AIM ROLLS	DAMAGE ROLLS
CHARGE	-1	-1	-1	-1	-1
STUNNED	-1	-1	-1	-1	-1
LIGHT WOUND	-1	-1	-1	-1	-1
SERIOUS WOUND	-2	-2	-2	-2	-2
CRITICAL WOUND	-3	-3	-3	-3	-3

### FIGHTER SIZE

STRENGTH	MOVEMENT POTENTIAL
SMALL AND MEDIUM SIZE	MOV cm
LARGE SIZE	MOV x 2 cm
VERY LARGE SIZE "ENORMOUS"	MOV x 2 cm (MOV cm after a disengagement)
VERY LARGE SIZE "COLOSSAL"	MOV x 2 cm
VERY LARGE SIZE "GIGANTIC"	MOV x 2 cm